

Dr. Exorcist

A solo/co-op RPG of otherworldly excuses

You are **Xander Orcist, M.D.**, a medium and exorcist posing as a medical doctor in an emergency room. The people of this world are not yet ready to know the otherworldly secrets that you know, but many of the patients in this hospital are in fact suffering from possession by evil spirits! You must find and save these patients before they undergo unnecessary medical procedures. But meanwhile, real patients with bonafide medical emergencies are being placed in your care, and you must ensure that they *do* get the medical attention they need. You can't help them, you're not really a doctor.



During a session, three patients come in and are seen by the three doctors on call. Roll for each patient:

- | | | |
|-------------|-------------|-------------------|
| Ouch | 1 Cough | 4 Physical trauma |
| | 2 Blindness | 5 Abdominal pain |
| | 3 Nausea | 6 Loss of memory |

Exactly one of these patients is possessed. It will, of course, be the last one you check.

1 You are assigned a patient that is actually sick. Explain how you get out of caring for them, and pass their care off to someone else. Roll a Trouble.

2 You must find the possessed patient. Explain how you perform this search, and the excuses you come up with to see the other patients. Roll another Trouble.

3 You must get the patient alone so that you can perform an exorcism. Explain what the spirit wants, how your exorcism works, and how you narrowly avoid detection. Roll another Trouble.

4 Once all the patients are taken care of, the Troubles you've rolled come back to *haunt* you. Explain how you weasel your way out of it, and keep your fake job to fight another day!

Trouble

- 1 Someone is embarrassed
- 2 Someone is angry
- 3 Actually, everything is fine somehow
- 4 Something gets broken
- 5 Someone from your past reappears
- 6 Something from the beyond intrudes

Important: in this game, every patient ends up healthy. Consequences always come down on you or the other medical staff, not them. It's a goofy sitcom, not a medical drama.

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